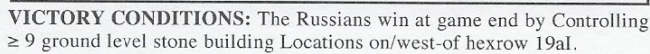


Scenario Design: Bill Cirillo & Sean Deller



BOARD CONFIGURATION:



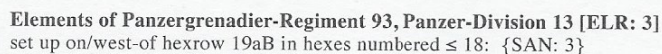
RY5 RY8
RY4 RC17
X36
RY6 RC16
RY3 X35
18a















(Only hexrows A-E on board 18a are playable)

✦ Exchange the 9-1 leader with a 9-2 leader in the German OB.

- ★ Add one 5-2-7 squad *and* one WFP Point to the 659th Rifle Regiment OB group.

✚ GERMAN Sets Up First [174]	★ 1	2	3	4	5	6	END
★ RUSSIAN Moves First [236]							



 5 ² -4-8	 4 ² -6-8	 4 ¹ -6-7	 4-4-7	 4-3-6	 2-3-7	 2-2-8	 -9	 -8	 -8-0	 MMG 5-12	 PSK X10 12-4	 7 morale	
4	2	3	3	3	2	3		2					12
<div>Minefield  H</div>	<div>16 1 15PP AAMG T7 -/ -/3 2 75L</div>	<div>AT M8 75L</div>	<div>AA M10 20L (6)</div>	<div>AA M10 20L (4)</div>	<div>Trench OVR, OBA: +4 Other: +2 dr = MF CC: +1/-1</div>	<div>WFP Points</div>							
12 factors	2				2	2						12	

German WFP Table			
(SSR TotR3; Purchase Point cost in RED)			
DC 1	LMG 1.5	50 MTR 1.5	PSK 2
MMG 3	HMG 6	4 x ? 0.5	Wire 1
6 A-P 2	1 A-T 1	+1 SAN 2	

1. See TotR SSR. EC are Wet, with no wind at start. Ground Snow (E3.72) is in effect. Place overlays on board 19a as follows: **RY3** on M4-M3; **RY4** on M15-M14; **RY5** on L17-L18; **RY6** on L7-L8; **RC17** I17-I18; **RY8** on H17-H18; **RC16** H4-H5; **X36** on I9-I8; and **X35** on I3-I2. Bore Sighting (C6.4) is NA.
2. The German player may designate ≤ 3 Fortified Building Locations (B23.9).
3. Prior to the start of play, the Russian player may designate \leq three 6-2-8 squads as Assault Engineers (H1.22) and Sappers (B28.8); record their IDs. They have an ELR of 5 and are considered to have an underscored Morale Factor (A19.13). The Russians are Elite (C8.2).
4. No Quarter (A20.3) is in effect for both sides. Hand-to-Hand CC (J2.31) may be declared by both sides. Additionally, the DEFENDER may declare Hand-to-Hand CC provided all ATTACKER units were Ambushed and/or are Withdrawing/pinned.